### Wireless Packet Scheduling Algorithms for Single-Cell Networks

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#### Outline

#### 1 Opportunistic Scheduling with Generalized Fairness Constraints

#### 2 Opportunistic Scheduling with Multiple Interfaces

### Opportunistic Scheduling with Generalized Fairness Constraints

There exists a *fundamental* trade-off between system performance and fairness among users in the context of opportunistic scheduling, especially in *heterogeneous* environments

Generalized fairness constraints:

- Temporal fairness
- Utilitarian fairness
- Minimum performance guarantee

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# Opportunistic Scheduling with Temporal Fairness: An Example

Notations

- $\mathcal{N}$ : the set of users, usually indexed by *i*
- $\mu_i(t)$ : the data rate for user *i* in time slot *t*. Thus,  $\vec{\mu}(t) = [\mu_1(t), \dots, \mu_N(t)]$  denotes the data rate vector of all users at time *t*
- Q(µ(t)): a scheduling policy to select a user to serve in time slot t, given µ(t)
- I<sub>Q(µ(t))=i</sub>: an indicator function that takes 1 given user i is scheduled at the time slot t and 0 otherwise
- *G<sub>i</sub>*: the time fraction that user *i* intended to achieve

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# Opportunistic Scheduling with Temporal Fairness: An Example (cont.)

$$\max_{Q} \sum_{i \in \mathcal{N}} E\{\mu_i I_{Q(\vec{\mu})=i}\}$$

such that

$$\mathsf{E}\{\mathsf{I}_{Q(\vec{\mu})=i}\} \geq \mathsf{G}_i, \ \forall i \in \mathcal{N}$$

The optimal scheduling policy can be derived by a Lagrange dual argument.

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Considering any feasible policy Q, there exists non-negative constants  $\lambda_i$  such that the following holds

$$\begin{split} \sum_{i \in \mathcal{N}} & \mathsf{E}\{\mu_{i} I_{Q(\vec{\mu})=i}\} \leq \sum_{i \in \mathcal{N}} \mathsf{E}\{\mu_{i} I_{Q(\vec{\mu})=i}\} + \sum_{i \in \mathcal{N}} \lambda_{i} [\mathsf{E}\{I_{Q(\vec{\mu})=i}\} - G_{i}] \\ &= \sum_{i \in \mathcal{N}} \mathsf{E}\{\mu_{i} I_{Q(\vec{\mu})=i} + \lambda_{i} I_{Q(\vec{\mu})=i}\} - \sum_{i \in \mathcal{N}} \lambda_{i} G_{i} \\ &\leq \sum_{i \in \mathcal{N}} \mathsf{E}\{(\mu_{i} + \lambda_{i}) I_{Q^{*}(\vec{\mu})=i}\} - \sum_{i \in \mathcal{N}} \lambda_{i} G_{i} \\ &= \sum_{i \in \mathcal{N}} \mathsf{E}\{\mu_{i} I_{Q^{*}(\vec{\mu})=i}\} + \sum_{i \in \mathcal{N}} \lambda_{i} [\mathsf{E}\{\mu_{i} I_{Q^{*}(\vec{\mu})=i}\} - G_{i}] \\ &= \sum_{i \in \mathcal{N}} \mathsf{E}\{\mu_{i} I_{Q^{*}(\vec{\mu})=i}\} \end{split}$$

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# Opportunistic Scheduling with Temporal Fairness: An Example (cont.)

The optimal scheduling policy is

$$Q^*(t) = \arg \max_i \{\mu_i(t) + \lambda_i\}$$

- The optimal scheduling policy is an index rule
- Lagrange multiplier λ<sub>i</sub> can be viewed as an "offset"
- \u03c6, i can be calculated by a stochastic approximation algorithm online
- Especially, When setting  $\lambda_i = 0 \ \forall i \in \mathcal{N}$  (i.e.,  $G_i = 0$ ), the fairness constraint disappear and the scheduling policy rolls back to the greedy one

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#### Multiple Interfaces in PHY

Multiple interfaces in PHY

- OFDMA
- MIMO
- MIMO-OFDMA
- **.**..

- More resources (e.g., sub-carrier, antenna) are available
- More complicated mapping between users and resources (e.g., multiple users are scheduled during one time slot)

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### Orthogonal-Frequency-Division-Multiplexing (Access) OFDM

- Can easily adapt to severe channel conditions without complex equalization
- Robust against narrow-band co-channel interference
- Robust against Inter-symbol interference (ISI) and fading caused by multi-path propagation
- High spectral efficiency
- Efficient implementation using FFT
- Low sensitivity to time synchronization errors
- OFDMA: multi-user OFDM
  - It schedules multiple users during one time slot, exploiting not only frequency diversity but also multi-user diversity

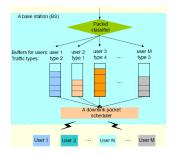
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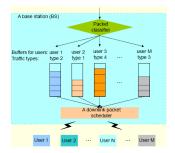
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#### System Model: OFDMA



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# Opportunistic Scheduling in OFDMA with Temporal Fairness: An Example

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- $\mathcal{K}$ : the set of sub-carriers, usually indexed by k
- μ<sub>i</sub><sup>k</sup>(t): the data rate for user *i* by using sub-carrier k at time slot t

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Problem Formulation

$$\max_{Q} \sum_{i \in \mathcal{N}} \sum_{k \in \mathcal{K}} E\{\mu_i^k I_{Q^k(\vec{\mu})=i}\}$$

such that

$$\sum_{k\in\mathcal{K}} E\{I_{Q^k(\vec{\mu})=i}\} \geq G_i, \ \forall i\in\mathcal{N}$$

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where 
$$\lambda_i = 0$$
 if  $\sum_{k \in \mathcal{K}} E\{\mu_i^k I_{Q^k(\vec{\mu})=i}\} > G_i$ 

- The optimal scheduling policy is a generalization of an index rule (one-dim ⇒two-dim resource allocation)
- K arg max<sub>i,k</sub>{.} is a "Maximum Weight Matching" operator in a bipartite graph (i.e., the set of users and the set of sub carriers)
- Power allocation (e.g., water-filling solution) can further enhance the system performance

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### Multiple-Input-Multiple-Output

#### MIMO

- Increase transmission radius
- Improve transmission reliability
- Increase spectrum efficiency
- Increase scattering, beneficial multi-user diversity

Applications

- Spatial diversity
- Spatial multiplexing
- Space-time coding
- Opportunistic beamforming

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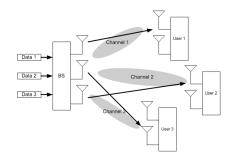
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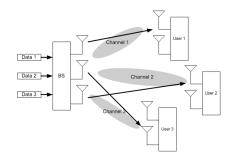
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System Model: A Single-Carrier and Multiple-Antenna Case



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# Opportunistic Scheduling in MIMO with Temporal Fairness: An Example (cont.)

Using k to index the transmit antenna at the Base Station, the optimal scheduling policy is

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- The scheduling policy is find a "Maximum Weight Matching" between users and transmit antennas
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### Multi-Carrier Multi-Antenna Communications

MIMO-OFDMA: MIMO operation over frequency domain (*overlay*)

- Frequent-flat sub-carriers
- Simpler frequency domain equalizer
- Scalable with bandwidth

The scheduling policy in MIMO-OFDMA

- The allocated resource with a finer granularity ((sub-carrier, antenna)) ⇒ higher spectrum efficiency
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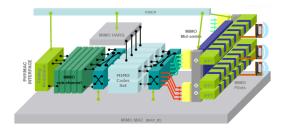
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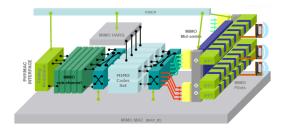
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Wireless Packet Scheduling Algorithms for Single-Cell Networks

Opportunistic Scheduling with Multiple Interfaces

### Q & A Thank you!